you plan and write art experiences; pre-assess your students based on the proposed concepts, enduring understandings, and ison(s). You may also gather this information from (previous) teachers, by reviewing already completed art work, consultin: :, to get a better understanding of what content students already know and what they will need to know to be successful.
nt:
be done prior to teaching your lesson. Outline the method you will use to determine the skill/knowledge level of your students based on the concepts/enduring understandings/objectives nto questions.) Be specific in describing what you would recognize as proficient skill/knowledge.
ents know the basic properties of sticks, rocks, flower petals, leaves, sand, and water
ents can build by stacking and combining materials (some even prefer building over other forms of art)
ents are familiar with forms of animal architecture, especially ants. Students will be introduced to new forms of animal arch draw upon their prior knowledge of ant hills, beaver dams, and bird nests.
ents are able to assume roles (i.e. "pretend") and construct stories about art making
ents know about basic weather conditions such as rain, wind, snow, and sun
ts accomplish as a result of this lesson? This can be presented to students in the form of a story. In this narrative the students take on a role and create a learning product about a specifi RAFT - Role / Audience / Format / Topic)
stend you are an animal, Andy Goldsworthy, or yourself, and create temporary art from nature materials. Your audience will and also your teachers, but will also include your "pretend" audience depending on the what role you have chosen. You will h rocks, sticks, water on pavement, flower petals, leaves, and a sandbox to create art that will last only a short time. You car eople to build. You will be imagining yourself as an animal, Andy Goldsworthy, or yourself and will use natural materials $t$ ary work of earth art.
students will be introduced to in the lesson. These ideas are universal, timeless and transferrable. Examples of concepts used in art might include: Composition, Patterns, Technique, Rhy 'orce, Culture, Space/Time/Energy, Line, Law/Rules, Value, Expressions, Emotions, Tradition, Symbol, Movement, Shape, Improvisation, and Observation Look for concepts in the sta im, etc.
tion, texture, balance, exploration, nature, improvisation, space, pattern, media, materials, cycle, environment, artists

## derstanding (s):

andings show a relationship between two or more concepts; connected with an active verb. The best enduring understandings not only link two or more concepts; but demonstrate why concepts, they are timeless, transferrable and universal. Align Standards, Prepared Graduate Competencies (PGCs) and Grade Level Expectations (GLEs) to Enduring Understa
a results in discovery of what materials can do
liscovered through observation
ature cause changes to environments and inspire artists

## Il lessons should address all standards.) <br> 1 Learn to Comprehend <br> d Critique to Reflect <br> Jiscover to Create <br> Zonnect to Transfer

```
Itcomes/Learning Targets:
be a learning experience with a condition }->\mathrm{ behavior (measurable) }->\mathrm{ criterion. Aligned to: Bloom's - Standards - GLEs - Art learning and, when appropriate, Numeracy, Literacy ;
n as: Objective. (Bloom's: - Standard: - GLE: _Art learning:__Numeracy, Literacy, and/or Technology)
```

natural materials, TSWBAT discover their properties and construct a temporary work of art (Bloom's: create, analyze, apply; Standard: create, r 2, 3.1 (K); Art Learning: ideation, materials/techniques, C\&EF of art; Numeracy: sorting, organizing, counting, weighing, shapes; Literacy: adoption d) to explain reasoning (e.g. nest making)
' about Andy Goldsworthy and animal architecture, TSWBAT take on different role to tell a story/purpose about their art making (Bloom's: ; :ct, transfer; GLE: 2.1 (1), 4.1 (1), $2.1(\mathrm{~K}), 2.2(\mathrm{~K})$; Art Learning: historical/multicultural, reflection; Literacy: storytelling)
$t$ their existing knowledge of weather's effect on nature, TSWBAT envision and predict what would happen to earth art if it were left outside in tions (Bloom's create; Standard: comprehend; GLE: 1.1 (K), 1.1 (1); Art Learning: materials, reflection/assessment; Literacy: cause and effect)
ice to work in different centers, TSWBAT experiment with materials to choose the appropriate material(s) to execute their intended outcome 1 d: comprehend, reflect; GLE: 2.1 (1), 1.1 (K); Art Learning: C\&EF, materials; Literacy: envisioning, predicting; Numeracy: trial-and-error, cause-ar

| n: <br> or students to access content and r student to express understanding.) | Access (Resources and/or Process) | Expression (Products and/or Performance) |
| :---: | :---: | :---: |
|  | Multiple centers for different preferences | Try just one station Different art forms are offered (building, sorting, arranging, collaging, 2D, 3D) |
| $\underline{r}$ depth and complexity: | Access (Resources and/or Process) | Expression (Products and/or Performance) |
|  | Build something with another person | Try all the stations Sketch your creation in your sketchbook |

alary) specific to the topic that students will be introduced to in the lesson and describe how literacy is integrated into the lesson.
h Art and Andy Goldsworthy (show slideshow/video and talk about it)
nce
ing about function of earth art
ure ("how the surface of an object feels")
chbook
erbirds, beaver dams, ant hills, etc. (images and video)
egration: Talk to students as they are making their art; question ("What or who are you pretending to be?" "What would hap ur animal/artist"
el appropriate. List everything you will need for this lesson, including art supplies and tools. (These are the materials students will use.) List all materials in a bulleted format.
<S
«s/branches
ər, cups, and paintbrushes (fill cups before)
res
rer petals
lbox (assess status beforehand)
erpoint \& videos
chbooks and pencils

```
; and reference material (books, slides, posters, etc. Be specific; include title, artist, etc. Make reference to where the material can be found. (These are the resources used by the teach
qe lesson.) List all resources in a bulleted format.
with Earth Art/animal architecture/art examples in video/image form
y G.
nals
) Bowerbirds
) Beavers
) Ants
) Geckos
, Prairie dogs
) Bees
) Rabbits
mn Rangoli designs
s cairns (e.g. hiking trails)
```

tchbooks for examples of what sketchbooks are

Ito prepare for this experience? List steps of preparation in a bulleted format.
ıer 1 reusable bag each of sticks, rocks, leaves, flower petals, paintbrushes/cups/water; make sure sandbox is suitable for bui e powerpoint and test on Denise's computer before class
g sketchbooks
the safety procedures that need to be addressed with students. List all safety issue in a bulleted format.
in art making area (no playground)
't eat or put materials in mouth; humans build with their hands (even if we are pretending to be animals

## ivate/Inquiry Questions:

will begin the lesson to stimulate student's interest. How will you pique their curiosity and make them interested and excited about the lesson? What inquiry questions will you pose ill say and do to motivate students and get them thinking and ready to participate. Be aware of the varying range of learning styles/intelligences of your students. Some ideas might inclu
s that demonstrate different ways art/animal architecture is made from natural materials. Get excited about how cool it is ani is! Talk about how Andy Goldsworthy's art disappears (time lapse video?). Show students the materials they get to work wi et to go outside. Brain break will be having the students pretend to be different animals and Andy Goldsworthy. Show possi nking about properties and how the materials work.

[^0]ents will play and experiment
uss and reflect on videos/images
, "Why did AG make those sculptures?"
) "What do you think happens to the rock eggs when the ocean tide comes?"
) "What would happen to the ice sculpture if the sun came?"
) "How is that house good for a bird?"
) "Was there any pattern in the beaver dam? Did Andy G. ever make a pattern?"
like animals and artists
stions:
t does a [bowerbird, ant, beaver] need for its home?
${ }^{\tau}$ are patterns made? How could you make a pattern?
t are some ways you could organize or sort materials? (by size, shape, color, texture, etc.)
you make these [rocks, sticks, leaves] look like something else?
count (in bulleted form) of how you will present the lesson logically and sequentially Be sure to include approximate time for each activity and instructional methodology: skills, I ation and ideation/inquiry where appropriate.
iction - The teacher will... (Be specific about what concepts, ration, understandings, etc. will be taught.) Identify
ctional methodology.
m
Make sure powerpoint \& videos work

Learning - Students will... i.e.: brainstorm to generate ideas; describe detail to develop observation skills, etc. (Be specific about what will be the intended result of the instruction as it relates to learning.)

Time

```
Set up materials outside in "centers" but keep sample of
each material
    - Fill cups with water
    - Is sandbox good to go?
Show our sketchbooks
Hand out sketchbooks-write your name!
O Quick draw: draw an art gallery
o Teachers collect sketchbooks for assessment
```


## Meet on rug

```
Recap they are going to be in art gallery
Introduce lesson: "sometimes artists don't want their work to last a long time or be in an art gallery but rather outdoors"
Show powerpoint and videos
```

m

Break: Class acting for ideation
Act like a bowerbird
Act like a beaver
Act like an ant
Act like Andy Goldsworthy

## for outside

Stay in art making area (no playground)
Don't eat or put materials in mouth; humans build with their hands (even if we are pretending to be animals)
Once you leave a center, someone else can change your creation (ask us to take a picture if you want to remember)
Explain centers and show examples
Describe clean up plan (all items go back into bags)
Move through stations (limit: 4 at each station)

## $1: 20$

nd build
ers will photograph creations and students at work

- Artists record ideas in sketchbooks
- Students will demonstrate their understanding of what an art gallery is (remembering from last time) by drawing their idea of what a gallery looks like
- Students will begin to consider types and functions of art
- Students will observe artists and animals building and will envision start to end of process
- Students will demonstrate their understanding of animals and artists through a different modality; students will practice the actions they are about to perform in art making
- Students will understand that artists can work alongside other artists only if they are safe and respectful
- Students will participate in praxis, engaging and persisting to make stand alone works of sculpture, mosaic, and painting
- Students will develop craft as they discover the properties of materials
- Students will practice working alongside or with other student

|  | artists; they will learn cooperation skills <br> Students will exercise choice and choose the appropriate <br> materials for intended vision |
| :--- | :--- | :--- |
| -up |  |
| Work together to sort materials into respective bags | - <br> Students will understand that clean up is essential to art making <br> Students will engage in numeracy by sorting materials into <br> appropriate bags |
| stion <br> Predicting and envisioning questions <br> What did you make? Tell stories about art (literacy) <br> What did you learn? <br> What would happen if we left the art out in the <br> snow/rain/wind/sun? | Students will use prior knowledge and draw upon their <br> experiences of materials to predict <br> Students will connect art making to stories and meaning (telling <br> stories to others, listening to others's stories) |

## :tive/inquiry activity:

and activities (i.e. games, gallery walk, artist statement, interview) intended to promote deeper thinking, reflection and refined understandings precisely related to the grade level expecta itheir learning? A participatory activity that includes students in finding meaning, inquiring about materials and techniques and reflecting about their experience as it relates to objectives ations of the lesson.)

## ou learn?"

etend to be an animal? An artist? Yourself?"
tory about what you made."
eone or something live in what you made?"
ake any patterns?"
re were the rocks/sticks/leaves/etc.?"
su think would have happened if we left the art out there and [rain, snow, wind, animals] came?"

## Post-Assessment Instrument:

How well have students achieved the objectives and grade level expectations specified in y Include your rubric, checklist, rating scale, etc.
students interact with the materials provided? Did they build ething or paint with the water? (Teachers will try to get a ire of every student and their artwork) students predict and discuss how the art would change if left ide?
students imagining or pretending while art making? Can tell a story about their art? Can they relate their art to a tion?
ect sketchbooks and view drawings; did students draw ething resembling an art gallery? Did they remember what a ry is from last time?

Photograph art and watch as students make it
Ask students questions during art making

- "Are you thinking about an animal?"
- "Who are you pretending to be?"
- "What is this going to do?"
- "What would happen if...?"

Ask students to predict
Students reflect in sketchbook next lesson
cclude all handouts, prompts, written materials, rubrics, etc. that will be given to students.


[^0]:    iry:
    ative process of generating, developing, and communicating new ideas, where an idea is understood as a basic element of thought that can be visual, concrete or abstract. List and descrit cesses you will engage students in to help them develop ideas and plans for their artwork.

